**BIZZ-O-WAR [BUSINESS QUIZ]**

**PROBLEM STATEMENT**

Bizz-O-War is an event which tests the knowledge of the participants in the corporate sector. It is an interactive business quiz.

**Description**

Questions about events, which occurred recently and in the past that took the corporate world by storm, are asked. These events included takeovers, merging of companies, new establishments, controversies, prominent business leaders etc.

**PRELIMS ROUND** :This round proceeds with a set of 30 objective questions for each team and based on its scores,selection of teams for subsequent rounds are made.

**ROUND 1** which is the interactive business quizzing round consists of general questions related to business (e.g. The Cellphone manufacturing brand NOKIA has its headquarters at??).

**ROUND 2 (CONNECT):** 3-4 pictures are shown to the teams, and each picture formed a part of the overall answer. Teams are required to find the answer utilizing the visual clues provided.

**ROUND 3 (BID n FIRE):** This round has 6 packages, 3 under Set A and 3 under Set B. Questions in Set A are worth 75 points each, and those under the other set are worth 90 points each. Teams have to choose the appropriate package and bid for them in order to answer the questions contained in the respective sets. Team which bids the highest amount wins the package.

**COMPETITION RULES**

**Rule No. 1**-100 base points are given to each team.

**Rule No. 2**-Teams have the option to make investments of desired amounts (in multiples of 10), which could be increased, decreased or changed at any point of time, before a questions is asked.

**Rule No. 3**- 20% of invested money is awarded for a correct answer.

**Rule No. 4**- 20% of invested money is deducted for an incorrect answer.

**Rule No. 5**- 10% of invested money is awarded for a correct answer of a passed question, that is, if the team answering the question has invested any money, 10% of it was awarded.

**ROUND 1 – INTERACTIVE BUSINESS QUIZZING**

* 3 questions are given to each team, totaling 18 questions.
* Investment system is valid in this round.
* +100 for correct, -50 for incorrect, and +50 for correct answer of a passed question are awarded.
* 15 seconds are given for answering the question to the team to which question was originally asked, and 5 seconds to team to which the question is passed.

**ROUND 2- CONNECT**

3-4 pictures are shown to the teams, and each picture formed a part of the overall answer. Teams are required to find the answer utilizing the visual clues provided

* 2 questions are given to each team, totaling 12 questions.
* 45 seconds are given to the teams for each question, and other teams have to figure out the answer in the same time, and upon passing, no further time is given.
* Investment system is valid in this round.
* +200 for correct, -100 for incorrect and +100 for correct answer of a passed question are awarded

**ROUND 3 - BID ‘N FIRE** - This round had 6 packages, 3 under Set A and 3 under Set B. Questions in Set A are worth 75 points each, and those under the other set are worth 90 points each. Teams had to choose the appropriate package and bid for them in order to answer the questions contained in the respective sets. Team which bids the highest amount wins the package. Investment system was no more applicable in this round. This round has rapid fire questions – answers are to be given instantly. This round has 6 sets of questions, which are as follows:-

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| SET | BASE PRICE(POINTS) | EASY QUESTIONS | DIFFCULT QUESTIONS | MAXIMUM POINTS |
| A1 | 100 | 6 | 4 | 750 |
| A2 | 150 | 8 | 2 | 750 |
| A3 | 200 | 10 | 0 | 750 |
| B1 | 100 | 5 | 5 | 900 |
| B2 | 150 | 7 | 3 | 900 |
| B3 | 200 | 9 | 1 | 900 |

* SET- A is easier than its B counterpart. Each question in SET A is worth 75 pts, and each one in SET B is worth 90 pts. Higher valued sets are easier than the lower valued ones.

**GENERAL RULES**

**Rule No. 1**: Team Size: A team must consist of 2 or 3 participants.

**Rule No. 2**: Any team that is not ready at the time specified will be eliminated from the competition automatically.

**CONTACT-**

**Abhishek Seth ( 4th YR,CS) 8287544126 abhishek.seth@teamimpetus.com**

**Kshipra Dwivedi (4th YR,CS) 8447410140 kshipra.dwivedi@teamimpetus.com**

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